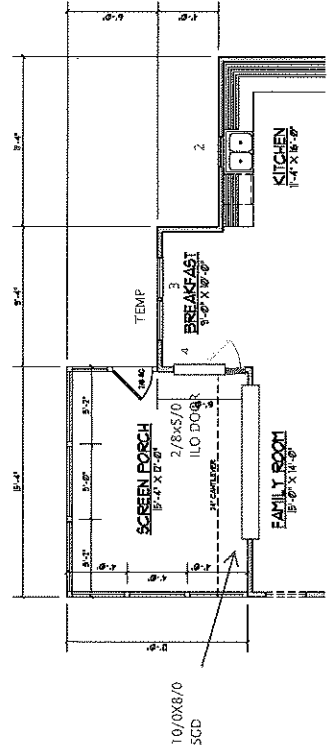
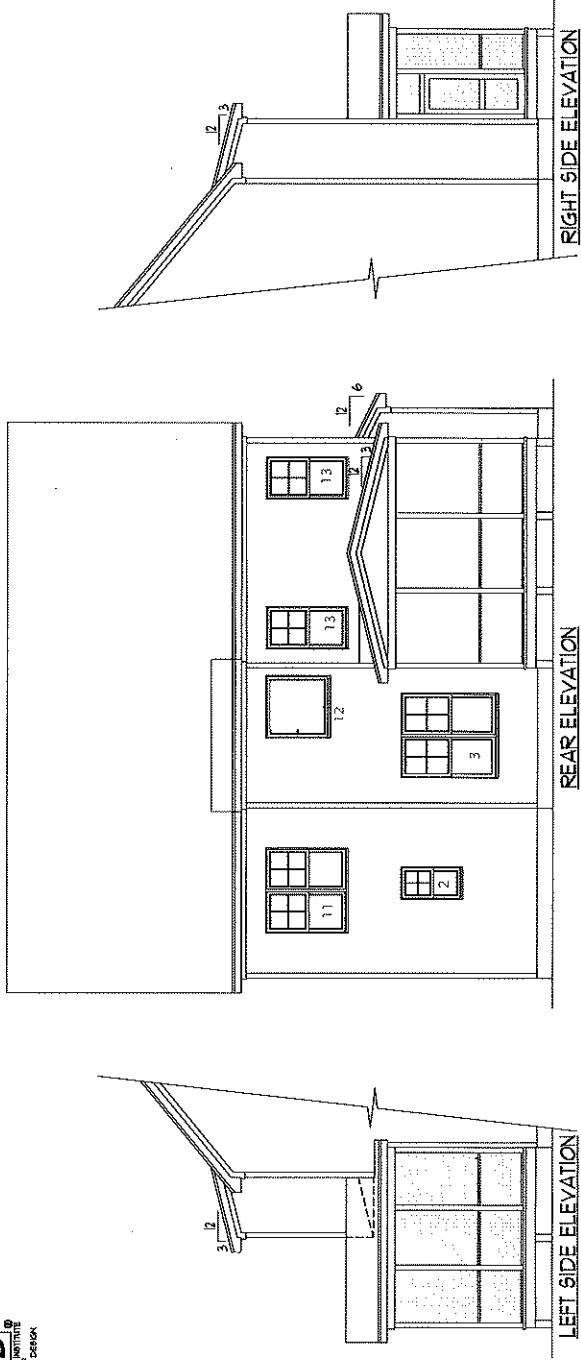


TABLE 402.1 ENERGY CONSERVATION CODE
ILLUSTRATION AND EXPLANATION REQUIREMENTS BY COMPONENT

COMPONENT	MIN. U-VALUE	MAX. U-VALUE	MIN. R-VALUE	MAX. R-VALUE	MIN. U-VALUE	MAX. U-VALUE	MIN. R-VALUE	MAX. R-VALUE
CEILING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
FLOOR	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
WALL	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
DOOR	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
WINDOW	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
GLAZING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SCREEN	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0
SHADING	0.05	0.05	5.0	5.0	0.05	0.05	5.0	5.0



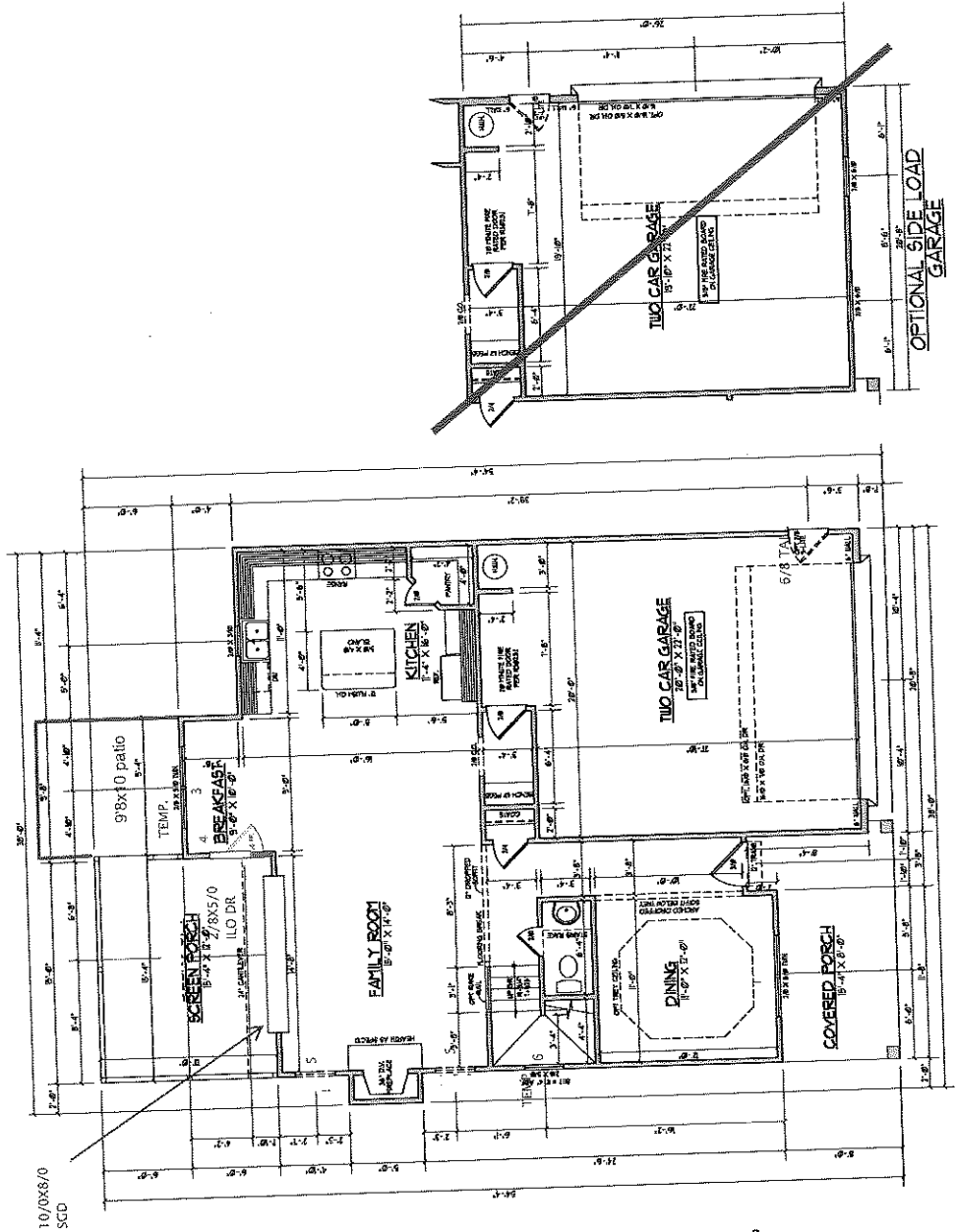
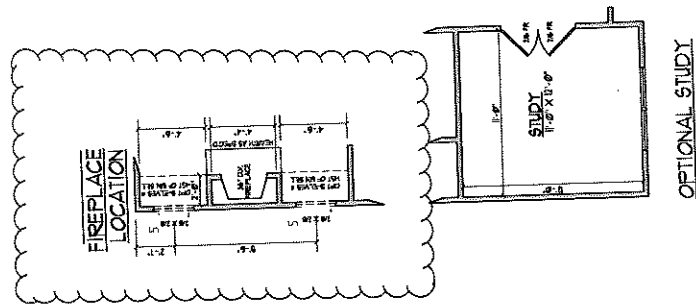
FLOOR PLAN
1/8" = 1'-0" SCREEN PORCH

FIRST FLOOR PLAN

SECRET

- 943 HEATED SQ. FT.
495 SQ. FT. GARAGE
131 SQ. FT. COVERED PORCH
193 SQ. FT. DECK

- NOTES:
- 1) 5" O.D. CLG. HGT. (9" - 102" H.L.T. HGT.) UNLESS OTHERWISE NOTED.
 - 2) ALL WALLS THICKENED AT 4" WIDTHS
 - 3) SET WINDOWS AT 1'-10" AFF.
 - 4) UNLESS OTHERWISE NOTED, DIMENSIONS ARE TO FINISHING
 - 5) UNLESS OTHERWISE NOTED, CONSULT WINDOW MANUFACTURER'S SPECS. FOR EGRESS REQUIREMENTS, PERFORMANCE RATINGS, TROUGH CAPACITY



**DYNAMIC
DESIGN
GROUP, INC.**

David D Gronud
(919) 801-1406
DynamicDesignGroup@aol.com

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Contractor shall verify all conditions and dimensions prior to construction. Any error dimensions shall be reported to Dynamic Design Group immediately. Dynamic Design Group reserves the right to disqualify contractors for corrections or falsification of information. Once construction has commenced, the contractor shall assume all responsibility.

Dynamism proven over south, code governs dynamism.

PROJECT FOR: J.C.G. HOMES
LOCATION: T.B.D.

LOT: T.B.D.
Sheridan's Meadow Off
Subdivision: T.B.D. Oak Forest
County: T.B.D. Approved

Inspector Use Only
Marvin Weathers
07/09/2024

2621 Silver Gate CT

EASTON

UNITED STATES DEPARTMENT OF JUSTICE
FEDERAL BUREAU OF INVESTIGATION

C-2288-36GR

PLAN NAME

A-2

SHEET

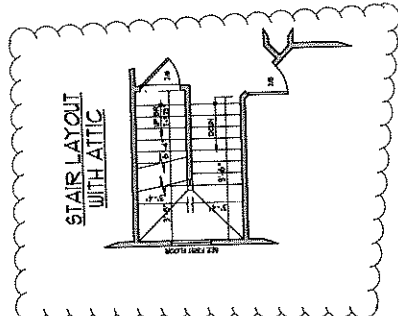
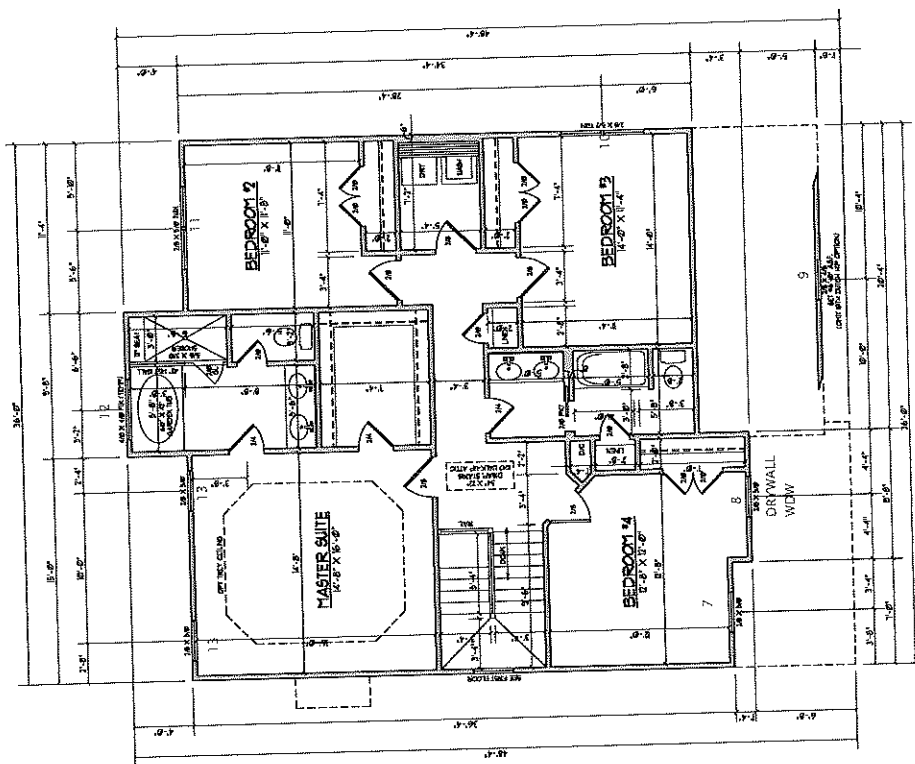
[illegible]

LOT: T.B.D. STRUCTURAL REVIEW ONLY
SUBDIVISION: T.B.D. Wake Forest
COUNTY: T.B.D. approved

- 2621 Silver Gate CT

EASTO PLAN NAME C-2288-36GR PLAN I.D. 2-

A-3C
SHEET



ELEVATION "C"
SECOND FLOOR PLAN
WITH BEDROOM OPTIONS

515 HEATED SQUAT.

NOTES:

- 1) 8'-0" CL.G. HGT. (8' - 1) 1/2" PLT. HGT.) UNLESS OTHERWISE NOTED.
- 2) ALL WALLS FIGURED AT 4" WIDTH UNLESS OTHERWISE NOTED.
- 3) SET WINDOWS AT 6'-8" ASFT. UNLESS OTHERWISE NOTED.
- 4) DIMENSIONS ARE TO FRAMING UNLESS OTHERWISE NOTED.
- 5) CONSULT WINDOW MANUFACTURER'S SPECIF. FOR EGRESS REQUIREMENTS, PRESSURE RATINGS, & ROUGH OPENINGS.

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Contractor shall verify all conditions and dimensions prior to construction. Any error or omissions shall be reported to Dynamic Design Group for corrections to finalize the Drawings. Once construction has commenced, the contractor shall assume all responsibility.

Discrepancies govern over scale, only govern per paragraph.

LOT: T.B.D. SPECIALTY HERBARIUM ONLY
SUBMISSION: T.B.D. WAKE FOREST
COUNTY: T.B.D. APPROVED

Inspector Use Only

2621 Silver
Gate CT

EASTON

A-4
SHEET

SCALE - 1/8" = 1'-0"

- NOTES:**
- 1) 8'-0" CLG. HGT. (Ø) - 1/2" FLT. HST.) UNLESS OTHERWISE NOTED.
 - 2) ALL WALLS FINISHED AT 4" WIDTHS
 - 3) SET WINDOWS AT 6'-0" ASF.
 - 4) UNLESS OTHERWISE NOTED, UNLESS OTHERWISE AS TO FINISHING.
 - 5) CONSULT WINDOW MANUFACTURER'S SPEC. FOR EXCESS REQUIREMENTS, PRESSURE RATINGS, TROUGH DRNGS.

